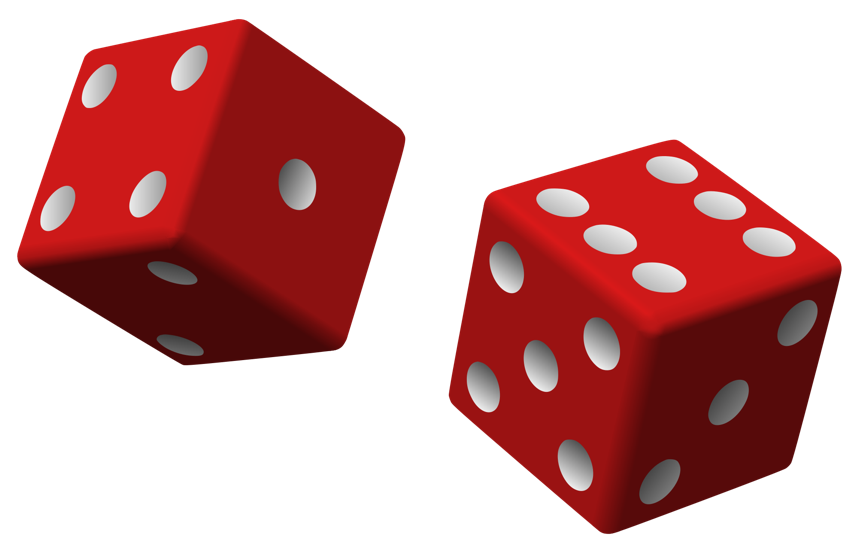
Chance-It

Module Guide

Version 1.0

**CMMS Systems**

Chris Wong

Matthew Casiro

Melissa Page

Sheryll Tabamo

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# Module Breakdown

|  |  |  |  |
| --- | --- | --- | --- |
| Module Name | Owner | Tester | Abstraction Purpose |
| Game | Matthew C | Melissa P |  |
| Input/Output | Sheryll T | Melissa P |  |
| Local Turn | Melissa P | Chris W |  |
| Network Turn | Melissa P | Sheryll T |  |
| Dice | Chris W | Matthew C |  |
| Random | Matthew C | Sheryll T |  |
| Probability | Sheryll T | Matthew C |  |
| Network Protocol | Chris W | Matthew C |  |
| Computer Player | Matthew C  Melissa P | Chris W  Sheryll T |  |
| High Score | Sheryll T | Chris W |  |

# Module Interfaces

# Uses Hierarchy

# Appendix A